

Total No. of printed pages = 4

TR/CTSPTS(M)/L-I/TPSC/23

LANGUAGE

PAPER-I

Full Marks – 100

Time – Three hours

The figures in the margin indicate full marks for the questions.

INSTRUCTIONS :

- (i) Candidates are required to give their answers in their own words as far as practicable.
- (ii) Write your answers strictly according to directions.

1. Write an essay of about 400 words on any *one* of the following topics : 20

(a) One Nation One Election.

Or

(b) The Cultural Diversity of Tripura.

2. Write an essay of about 400 words on any *one* of the following topics : 20

(a) Economic Implications of Social Media with special reference to youth population of Tripura.

[Turn over

Or

- (b) The Threat posed by Artificial Intelligence in the Contemporary World.
3. Write a "After visit" report of about 200 words on any *one* of the following: 30
- (a) Write a report on the recently organised "Earth Day" in your locality that involved all age groups for local newspaper.
- (b) Write a report on your visit to a rubber plantation near Agartala, to be used as annexure for a loan application from the bank.
4. Write a precis of any *one* of the following passages giving a suitable title: 25+5=30
- (a) Precis in the precis sheet. 25
- (b) Give a suitable title to the passage. 5

From time immemorial man has lived with trees. They have provided him with shelter, wood for fuel, implements of peace of war, fruit, seed and sometime even clothing. The Banyan and the Pipal, the Neem and the Babul, the Tamarind and the Mango, the Sal and the Dhak, the Jamun and the Myrobalan and a host of other kinds of native trees occur in our vast and varied country. The

Pipal and the Banyan are planted in many Indian villages and under them the village folk gather or rest. Many roads in the countryside are lined with trees that provide a welcome shade against the hot summer sun. Our countrymen living near forests or in the hills are fortunate because they live amidst sylvan surroundings abounding in a variety of trees and wild life. Modern and sophisticated though we city folk are, we still love trees and often like to plant them in our home yards for fruit, foliage or for their beautiful flowers. In towns and cities trees are often planted in gardens and along avenues for shade and for ornamentation. But for them, many city streets would look barren and devoid of a touch of nature.

Or

Video games are played by 97% of teenagers and 53% of American adults of ages 18 and older. Portrayals of characters with mental illness can be found in video games, as in other forms of media. Previous studies have shown mental illness to be a commonly depicted disorder in film and prime-time television programs, with over 10% of films in a given year displaying mental illness in some form or the other. Mass media has generally portrayed individuals with mental

illness as violent, criminal, and dangerous, and of the many descriptions of psychopathology in print, negative ones predominate. There have been few efforts to classify depictions of mental illness in the media. Hyler, Gabbard, and Schneider proposed six predominant stereotypes of mental illness in cinema: "the rebellious free spirit," "the homicidal maniac," "the female patient as seductress," "the enlightened member of society," "the narcissistic parasite," and "the zoo specimen". As of yet, there have been no studies that attempt to identify and categorize portrayals of mental illness in video games.